

# Activity: Stump the Trainer

**Activity Description:** Learners attempt to stump the instructor with questions from the chapter content.

<b>Activity Profile</b>	<input type="checkbox"/> Active	<input checked="" type="checkbox"/> Somatic	<input type="checkbox"/> Individual	<input checked="" type="checkbox"/> Instructor-led
	<input checked="" type="checkbox"/> Passive	<input type="checkbox"/> Auditory	<input checked="" type="checkbox"/> Partners/teams	<input type="checkbox"/> Learner-led
		<input checked="" type="checkbox"/> Visual	<input type="checkbox"/> Whole class	
		<input type="checkbox"/> Intellectual		
Class time 10 minutes				
Materials <i>ServSafe Manager Book 6th Edition updated with the 2013 FDA Food Code</i> (1 book per student), flip chart paper				

## Before Class

- 1 Familiarize yourself with the chapter content, because learners will be asking specific questions about it.
- 2 On a piece of flip chart paper write “Stump the Trainer” large enough to read from a distance.

## During Class

- 1 Set up a podium if you have one and post a sign that says “Stump the Trainer”. You could also add a microphone as a prop if desired.
- 2 Tell learners that they are going to be asking questions of and attempting to stump the trainer.
- 3 Divide the class in two.
- 4 Tell the first half of the class to write questions from the content that is presented in *ServSafe Manager Book 6th Edition updated with the 2013 FDA Food Code* pages 4.2 to 4.4. The other half of the class will ask questions from pages 4.6 to 4.9. Remind learners that they can only ask questions from the assigned pages. Tell them they will have five minutes to prepare their most difficult questions.
- 5 Give learners five minutes to ask you questions. Tell them to raise their hands when they want to ask a question and you will call on them. If you wish, you may award small prizes to people who have stumped you.